- open for solos

- bass + drums generate each their own continuum of pulses of different durations (1 pulse = 4), 5), 6) or 7), in random order)

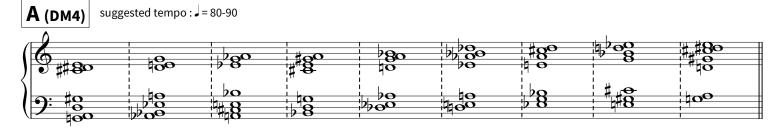
- each pulse should be repeated a few times to create a rhythmic pedal

- when bass and drums meet on a similar pedal of pulses, they agree to stick in isochrony for a while before splitting again

- solos on A and B, chords are played in random order, any duration

- change from A to B back to A etc...occurs when bass and drums meet
- the melody ends the song, each phrase is cued and can be repeated, and a short solo can be added at the end of each phrase

- and here because 1 of the melody will equal 1 drums pulse, the melody will be accelerating or decelerating accordingly to the flow of the drums





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