SONG 1

head in - head out

very soft / ad lib repeat / suggested tempo: between 100 and 120 /

if one keyboard player: switch randomly from main to echo back to main /

if two keyboard players: player 1 plays main, player 2 plays echo (possibly in canon) / leave gaps and sometimes briefly switch lines, for random generation of sudden chords unison / any other organisation is welcome too /

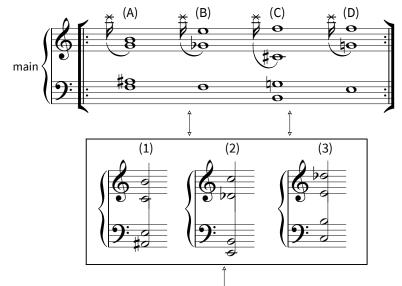
bass and drums play within the clave and harmonic context /





open section (improvisation)

very soft / bass and drums: free pulse and flow, or playing around the clave 21/4 + 19/4 / if one keyboard player: switch randomly from main to echo back to main / if two keyboard players: player 1 plays main, player 2 plays echo /



(main)

cadenza section :

'resolve' A, B, C or D chord to 1, 2 or 3 chord / any order /

repeat until all A B C D and 1 2 3 chords have been played = 3 'full cadenzas'

+ 1 (A,B,C or D) chord 'unresolved' = 24 possible combinations*

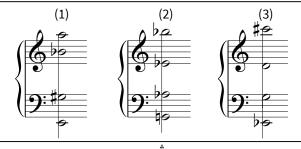
x notes: Bb, B, C or C# = short appogiaturas to A, B, C or D, played in higher register /

A,B,C and D chords are long, 1, 2 and 3 chords are short /

all 7 chords must be played before repeating the section /

allow silence between each action /





(echo)

this 4-chord sequence should be repeated as a continuum / insert chords 1 and/or 2 and/or 3 randomly within each repetition / sudden flow changes are welcome /

* open section main / all 24 combinations AxB1C2D3 AxB1C3D2 AxB2C1D3 AxB2C3D1 AxB3C1D2 AxB3C2D1 A1BxC2D3 A1BxC3D2 A1B2C3Dx A1B2CxD3 A1B3CxD2 A1B3C2Dx A2BxC1D3 A2BxC3D1 A2B1CxD3 A2B1C3Dx A2B3CXD1 A2B3C1Dx A3BxC1D2 A3BxC2D1 A3B1CxD2 A3B1C2Dx A3B2CxD1 A3B2C1Dx